



Talking Tables

HOW TO HOST YOUR OWN ESCAPE ROOM

GREEK MYTHS EDITION



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WHAT'S IN THE BOX

- 1 Instruction booklet
- 18 Puzzles
- 5 Pages of props
- 1 See-through decoder
- 1 Notepad
- 10 Tracing paper sheets
- 1 Photo booth frame

EXTRA ELEMENTS YOU WILL NEED:

Internet access

A ninety-minute timer if you want a timed game
(either on a smart phone or watch)

One pencil per player

You may like to send out invitations to your
friends and family to let them know the details
and get them excited.

Scan the QR code below with your phone camera
to access online invitations:



SECTION 1

SETTING THE SCENE

Welcome to the realm of the gods! You've been invited to a grand feast on Mount Olympus, but there's a catch - the gods never make things easy for mere mortals. Before you can return home, you must prove your worth by facing their legendary challenges.

Hidden messages, ancient symbols, and mythical puzzles stand between you and freedom. Through these trials you'll uncover 18 crucial words. Piece them together to complete the Declaration to Mount Olympus and demonstrate your wit and courage to the gods. Only then will they grant you passage back to the mortal world!

Scan the QR code below with your phone camera to access our Spotify playlist, for music to accompany your game:



Take pictures and share your memories
#HOSTYOUROWN #ESCAPEROOM #TALKINGTABLES

- Start by handing out a pencil to each player.
- Make sure there is enough space for everyone to sit together and share clues.
- You can make notes during the game on the notepaper included.
- Some puzzles may need to be written on. We suggest using pencil, and pressing lightly, so that any mistakes can be rubbed out and written over, or using the tracing paper included. Find more information on this in Section 2 of this booklet.
- Phones should not be used for anything other than to scan the QR codes provided.
- If your team is struggling, you can find hints in Section 3 and Section 4 of this booklet.
- Once you have found all eighteen answers, check your answers against Section 5 of this booklet.

More on the next page...

- The challenge begins with Puzzle 1 – Zeus' Thunder Trial. Each puzzle must be solved in order, with every success unlocking the path to the next trial.
- Every puzzle will give you a word needed to complete the Declaration and secure your escape.
- Don't be afraid to use the hints if you need to!
- Sometimes to solve a puzzle, you may need to use one of the 'props'. Look to see if you notice any similarities between the puzzle you are solving and the five pages of pop-out props.
- You will also need to use the see-through decoder to help convert symbols, numbers or secret markings into letters – keep it handy!
- Before you begin the game you may wish to lay all of the props and puzzle sheets out on the table in front of you so they are easily identifiable.
- For more of a challenge, try setting a 90 minute timer to complete the game in, otherwise choose to work through the puzzles at your own pace.

BEGIN THE GAME NOW –
scan the QR code on the inside lid to
watch the introduction video.

SECTION 2

HOW TO RESET FOR REPLAY

It is likely that you and your team will write on the puzzles during the game. We suggest using pencil wherever you can, so that rubbing everything out once the game is finished is an option.

Alternatively, by using a combination of tracing paper and the notepad to work out the answers, the components can be left unmarked and therefore be reused.

Lastly, you can find PDF printables of all the components that may have been damaged during the game, along with instructions on how to re-build the complete escape room game, on the following web page:



www.talkingtables.co.uk/pages/escape-greek-replay

SECTION 3

FIRST HINTS

(To help a little)

1. ZEUS

No scissors needed! Imagine how to rearrange the pieces to complete the picture, then do the same for the four rows of letters.

2. ATHENA

Use the mixed-up tapestry prop. Pop out the brown sections and overlay it on the puzzle to reveal the completed blue tapestry.

3. HERMES

Focus on the orange shapes between the letters of 'Olympus' on the note. Use the see-through decoder to turn them into letters.

4. APHRODITE

Fill in the missing words based on the context of the story. Write them in the spiral in order, using the given letters as clues.

5. APOLLO

The black markings point to specific areas on the gold lyre. The first one tells you to look at the bottom half of the three strings on the right side.

6. MEDUSA

Pop out the eyes on the Medusa prop and place over each statue. Notice which letter in the border their eyes point at.

7. HELIOS

Use the sun-shaped prop. How can you make it match the sun on the other side of Helios' chariot?

8. ARES

Focus on the six red, white, and black shield segments. Use the decoder to reveal letters.

9. DIONYSUS

Only pay attention to the white punctuation marks in the story. Use the decoder to translate the morse code into letters.

10. HADES

Tear along the perforated line to separate the two orange rectangles on the tracing paper sheet. Then, use the outline to line each piece up with the matching rectangle on the helmet.

11. POSEIDON

Fill in the names of the whited-out sea creatures into the spaces on the right. Each has a different number of letters in its name.

12. PEGASUS

Use the two props featuring the pictures of the horse and the eagle.

13. ARTEMIS

Combine the symbol from the smallest constellation with the symbol from the smallest animal to create a letter, then continue with the next sizes up.

14. ICARUS

Heat made Icarus' wings melt and fade away – can you make the left one disappear in the same way?

15. MINOTAUR

Follow the route of each maze to create the shape of letters in each box.

16. CHIRON

Look at the grid. For each key letter, write down the letters directly next to it (not diagonals) as possible choices.

17. ATLAS

Try shifting your head to focus on each letter one by one.

18. DEMETER

Use the three props that represent Spring, Summer and Autumn and layer them on top of the Winter design.

SECTION 4

SECOND HINTS

(To help a bit more)

1. ZEUS

Zeus should be standing on the right and the building on the left. Read the four rows of text from left to right like a book.

2. ATHENA

The completed blue tapestry leaves key letters at the top. What word do they spell?

3. HERMES

To convert the orange shapes to letters, fold forward the right side of the see-through decoder so that it matches up perfectly with the alphabet underneath. This will tell you which shape represents which letter.

4. APHRODITE

Each word starts with the last letter of the previous one. The first word is 'nod', so the next begins with 'd'. The start and end letters are circled in bright pink.

5. APOLLO

Using the instructions from number 1, when you look at the bottom half of the three strings on the right, you will see the letter S. Follow the same method for the rest.

6. MEDUSA

Ensure the eye holes are perfectly lined up with the statues' eyes to find the correct letters.

7. HELIOS

Try folding the long sun rays back on themselves. When folded correctly, a word will appear on each side.

8. ARES

Fold the decoder's left-hand square over and match the red, white, and black segments to letters.

9. DIONYSUS

The first section has just one dash. The decoder shows '– = T'. Do this for all fifteen sections.

10. HADES

You'll need to layer both tracing paper sheets on top of the helmet at the same time – when all three are perfectly aligned, the word will appear.

11. POSEIDON

Once complete, read only the letters underlined in red.

12. PEGASUS

Slot the props together to create Pegasus and reveal a word along the side.

13. ARTEMIS

When joined together, the symbols from the smallest constellation (three stars) and smallest animal (bird) form the letter M.

14. ICARUS

Try warming the wing with your hands, a radiator, a cup of tea, or even by sitting on it!

15. MINOTAUR

Once you see the letters, figure out where the word begins.

16. CHIRON

Once you have lists of possible letters, use trial and error to find which ones can combine to form a word.

17. ATLAS

Still struggling? Take note of where the lines change direction.

18. DEMETER

Layer the seasons: Autumn first, then Spring, then Summer (Spring in the top right).

SECTION 5

ANSWERS

1. ZEUS

When rearranged correctly the rows spell:
THE ANSWER IS TRIALS.

2. ATHENA

When the blue tapestry is complete, the letters read: WISDOM.

3. HERMES

The six orange shapes between the letters translate to: MORTAL.

4. APHRODITE

The missing words are: nod, dawn, nudge, erased, dull, light, the, enchant, true, Earth, help, passion, next. The diagonal answer: THUNDER.

5. APOLLO

The four letters that can be found hidden on the strings of Apollo's lyre are: SONG.

6. MEDUSA

The five statues are looking at the letters: GUIDE.

7. HELIOS

When the long sun rays have been folded back so that all six sun rays are the same length, one side will read 'answer' and the other side will read: DESIGN.

8. ARES

The six segments are:

- 1) black, white, red = H
- 2) red, red, black = E
- 3) white, black, white = R
- 4) white, white, red = A
- 5) black, black, black = L
- 6) red, black, red = D

Answer: HERALD.

9. DIONYSUS

In the story, you'll find the following Morse code: -- . . - .. -- - .- -... .-.. . Converted to letters this spells: three times table, which tells you to only

join up the dots of the three times table in the dot-to-dot. Connecting the correct dots forms: HEART.

10. HADES

When lined up correctly, the orange markings will join up to form the word: MISCHIEF.

11. POSEIDON

The names of the animals in order are: shark, turtle, eel, octopus, seahorse, crab. The highlighted letters spell: KEEPER.

12. PEGASUS

When slotted together, the two props form the word: BRIGHT.

13. ARTEMIS

Once the constellations have been matched up by size to the animals, the symbols form the letters: MIGHT.

14. ICARUS

When heated, the left wing reveals the hidden word: MAZE.

15. MINOTAUR

When read in the right order, the maze letters spell: RIDDLE.

16. CHIRON

The correct letters next to the key letters in the grid come together to form the word: UNLOCK.

17. ATLAS

The five letters hidden in the globe are: GATES.

18. DEMETER

When layered so all four seasons can be seen in the right order, the numbers shown are: 15, 12, 25, 13, 16, 21, 19. Use the decoder to convert these to: OLYMPUS.

DECLARATION TO MOUNT OLYMPUS

BY THE WILL OF THE MIGHTY GODS UP HIGH,
THROUGH DAUNTING **1. TRIALS** AND TESTS THAT TRY,
WITH **2. WISDOM**, STRENGTH, AND COURAGE RIFE,
WE SEEK THE PATH BACK TO **3. MORTAL** LIFE.
ZEUS, WHOSE **4. THUNDER** SHAKES THE SKIES,
HELIOS WHO WAKES THE SUN TO RISE.
APOLLO'S **5. SONG** AND ARTEMIS' BOW,
6. GUIDE US WHERE THE MORTALS GO.
ATHENA, WEAVER OF WAR'S **7. DESIGN**,
HERMES, **8. HERALD** OF THE GODS DIVINE,
APHRODITE'S **9. HEART**, BOTH FIERCE AND TRUE,
WITH DIONYSUS' **10. MISCHIEF** TOO.
HADES, **11. KEEPER** OF THE DEAD,
ARES, WHERE THE FEARLESS TREAD.
HERA'S POWER, SHARP AND **12. BRIGHT**,
WE CALL UPON OLYMPUS' **13. MIGHT**.
THROUGH **14. MAZE** AND **15. RIDDLE**, FATE AND FIRE,
WE PROVE OURSELVES IN TRIALS SO DIRE.
16. UNLOCK THE **17. GATES**, LET MORTALS ROAM,
18. OLYMPUS, PRAY - RETURN US HOME!

SCAN THE QR CODE WITH YOUR PHONE
CAMERA TO PLAY THE DECLARATION
AND ESCAPE MOUNT OLYMPUS!



IF YOU ENJOYED THIS
'HOST YOUR OWN' GAME,
WE HAVE MORE:

